

This question paper contains **2** printed pages]

**BJ—13—2016**

**FACULTY OF COMPUTER STUDIES**

**B.Sc. (C.S.) (Second Year) (Third Semester) EXAMINATION**

**OCTOBER/NOVEMBER, 2016**

**(Revised Course)**

**COMPUTER SCIENCE**

**Paper S3.2**

**(Software Engineering)**

**(Monday, 21-11-2016)**

**Time : 2.00 p.m. to 5.00 p.m.**

*Time—3 Hours*

*Maximum Marks—80*

*N.B. :— (i) Attempt All questions.*

*(ii) Assume suitable data if necessary.*

1. Attempt the following : 20

- (a) Explain the concept of legacy software.
- (b) Describe personal software process.
- (c) Explain collaborative requirement gathering.
- (d) Explain core principles in S.E. practice.

2. (a) Explain in detail the process framework. 8

(b) Explain in detail feature driven development. 7

*Or*

(c) Explain dynamic systems development method. 8

(d) Explain RAD model in detail. 7

3. (a) Discuss requirement engineering tasks. 8

(b) Define requirement analysis ? Explain analysis rules of thumb. 7

*Or*

(c) Explain in detail incremental model. 8

(d) Explain the elements of analysis model. 7

P.T.O.

4. (a) Define system engineering. Explain elements of computer based systems. 8
- (b) Discuss design modeling principles. 7
- Or*
- (c) Describe the system engineering hierarchy. 8
- (d) Explain concurrent development model. 7
5. Write short notes on (any *three*) : 15
- (a) Management myths
- (b) Crystal
- (c) Planning practices
- (d) Stakeholders
- (e) Prototyping.